CSL overview for ACEs

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* = on pager rotation

- CSL description
- monitoring

CSL ACE Help Page

Much CSL information is documented on CSL ACE help page

Data Taking

Ops Plan , Run Plan , Good Run Definition

[Run Control] – [Error Handler]

Important CDF DAQ Processes (PROCMON)

TevMon Instructions

SVX for ACEs

Software Event Builder ACE Help Page

Online Computers

CDF Electronic Logbooks (e-logs)

Data Acquisition (DAQ) system

L3/EVB Manual for ACEs

L3 Manager Information

CSL ACE Help Page (data to consumers/ disks / look area)

Starting Consumers Running event display offline

VxWorks nodes basics (includes explanation of front-end errors)

CSL ACE Help Page

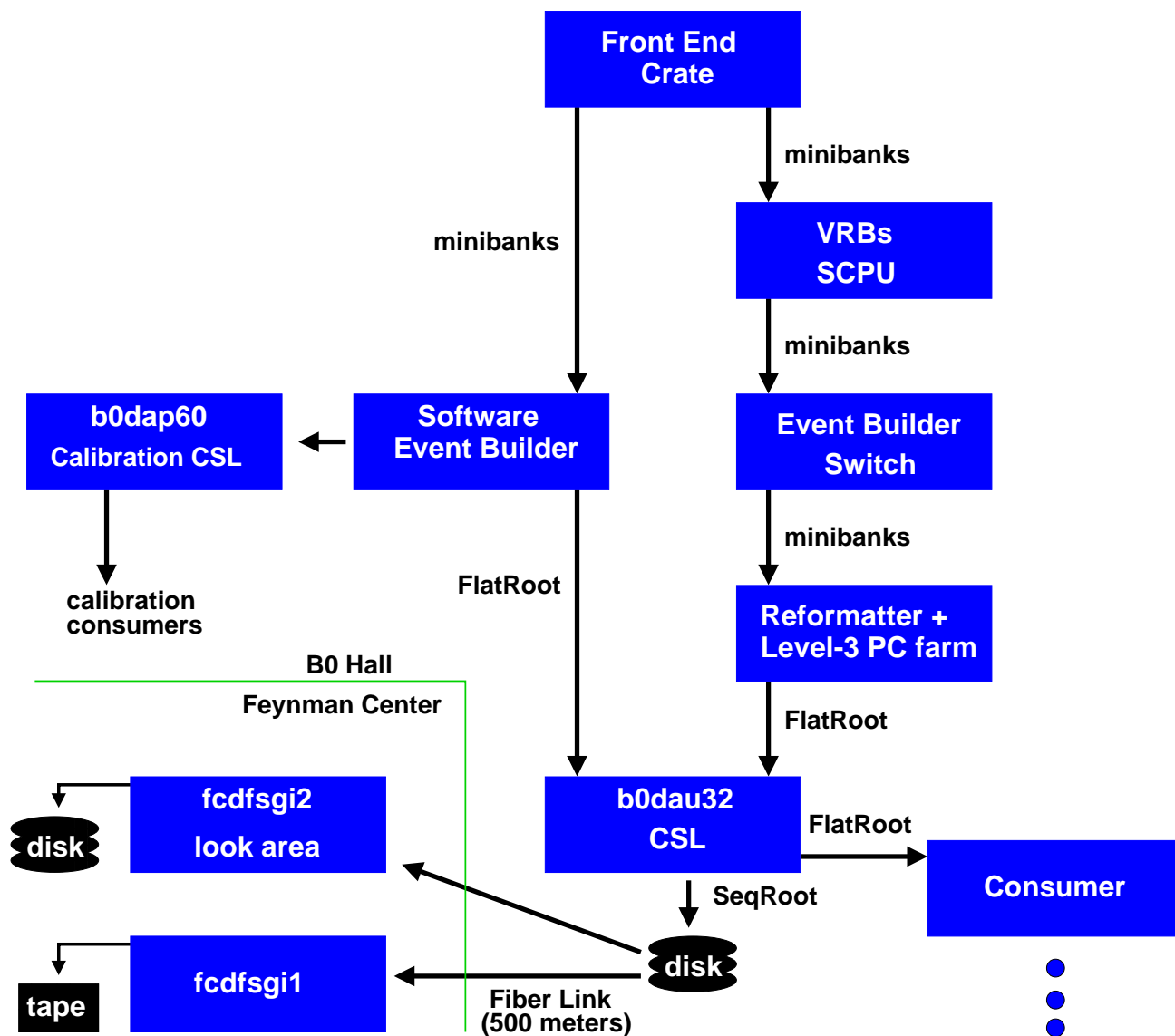## Consumer–Server/Logger ACE Help Page

About the CSL

Questions, comments, suggestions? Send mail to cdf_csl@fnal.gov

The Consumer–Server/Logger (CSL) is the central online hub through which all CDF data taken during Run II must pass. Events passing the Level–3 trigger are written to disk and served to consumers by the CSL. The raw data files on disk are then moved to the Feynman Computing Center (FCC) for further processing. Consumers are online monitoring processes, spying on a fraction of the data passing through the CSL. The diagram below shows how the CSL fits into the overall dataflow.

Front End Crate

minibanks

CSL description

Front End Crate

minibanks

VRBs SCPU

minibanks

minibanks

b0dap60
Calibration CSL

Software Event Builder

Event Builder Switch

calibration consumers

minibanks

FlatRoot

Reformatter + Level-3 PC farm

B0 Hall

Feynman Center

FlatRoot

fcdfsgi2
look area

disk

b0dau32
CSL

FlatRoot

Consumer

SeqRoot

fcdfsgi1

tape

Fiber Link
(500 meters)

disk

primary CSL functions
- receive events from Level-3 PC farm at 20 MB/sec (75 Hz × 250 kB/event)
- receive events from the software event builder
- write events to disk at 20 MB/sec
- handle as many consumer requests as possible (5-10 MB/s total)

Starting/stopping the CSL

Page a CSL expert before starting or stopping the CSL.

During normal running, the CSL never needs to be started or stopped. It is always "on", ready to receive events.

Should it be advised by an expert :
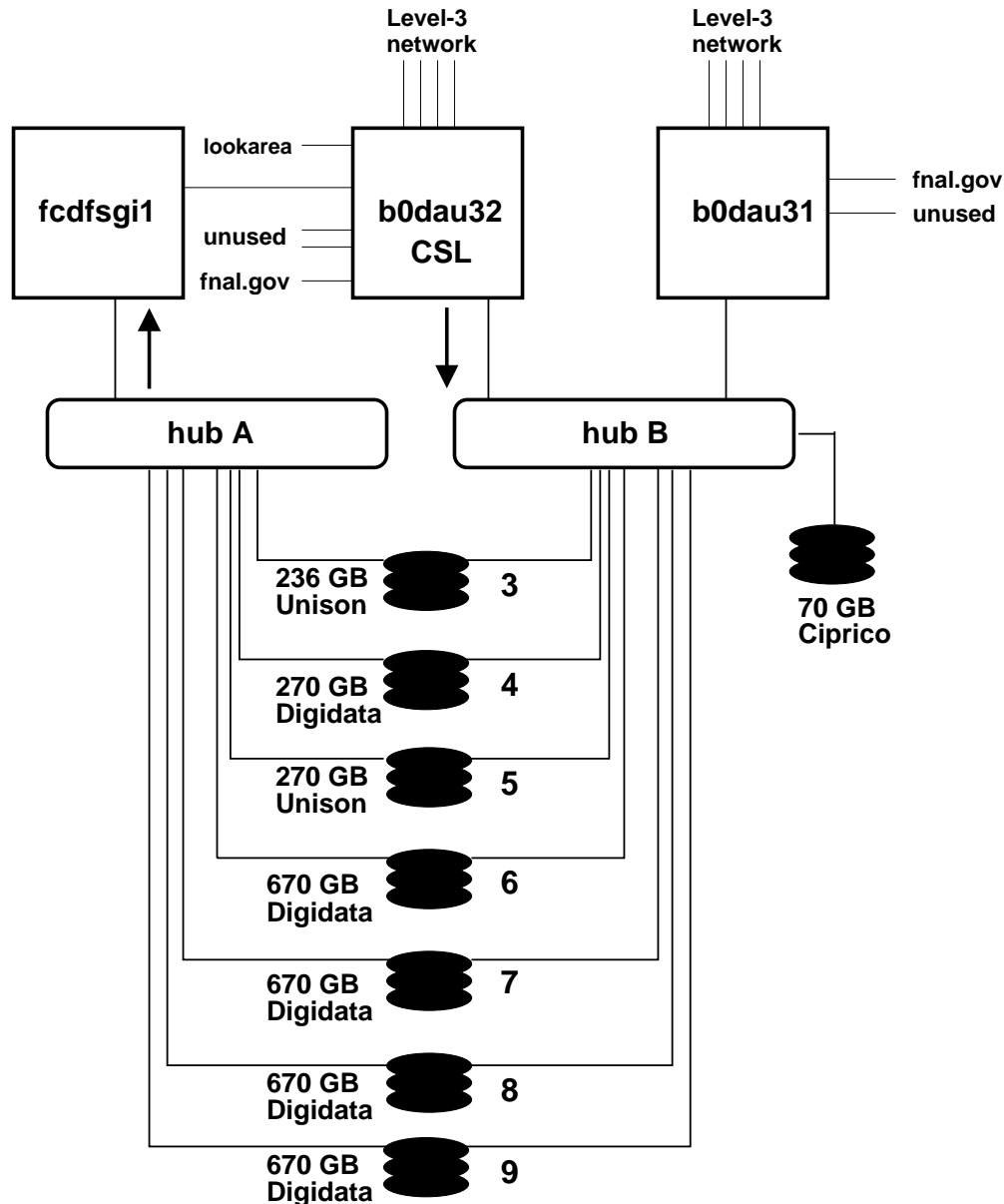The shift crew is able to start and stop the CSL.
Log on to b0dau32 as user cdfdaq and type the following commands:

b0dau32: cslcom check (check if CSL processes are running)
b0dau32: cslcom stop (stop all CSL processes)
b0dau32: cslcom start (start all CSL processes)

CSL hardware overview

Level-3 network

Level-3 network

fcdfsgi1

lookarea

b0dau32
CSL

b0dau31

fnal.gov

unused

unused

fnal.gov

hub A

hub B

236 GB
Unison 3

270 GB
Digidata 4

270 GB
Unison 5

670 GB
Digidata 6

670 GB
Digidata 7

670 GB
Digidata 8

670 GB
Digidata 9

70 GB
Ciprico

- b0dau32, an SGI 2200 Server
  (4 CPUs, large I/O bandwidth)
  located on third floor of B0
- ~3.2 TB of disk space on third floor of B0 (7 RAIDs)
- dual ported disks allow both fcdfsgi1 in FCC and b0dau32 to access disks

CSL software: overview
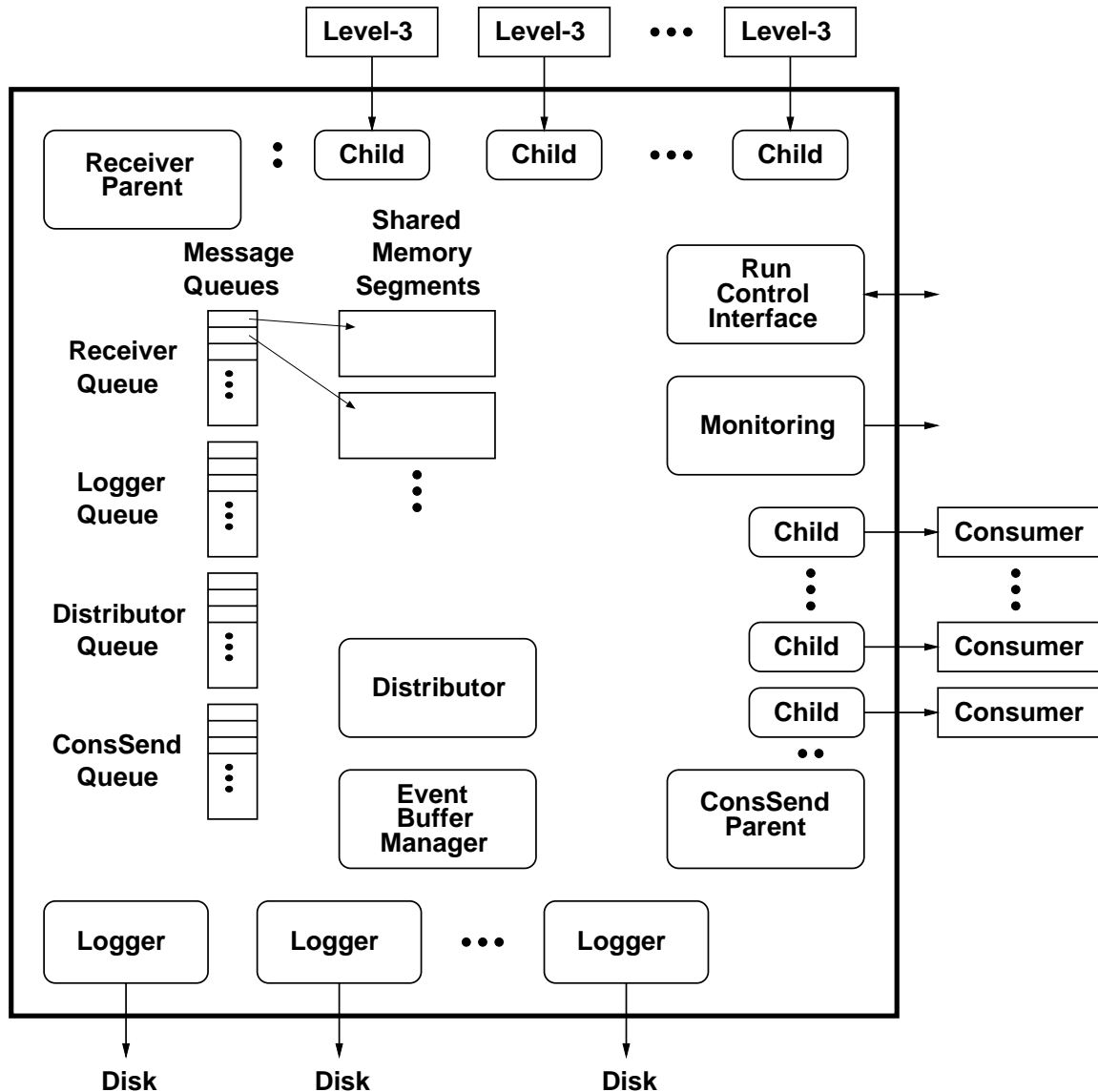
The CSL is a "server". Possible "clients" include

- Level-3 output node processes
- software event builder processes
- 24 hour sender in partition 14
- consumers

Events are stored in shared memory buffers. Flow of events between processes inside CSL achieved by means of message queues.

CSL software: monitoring

The monitoring process collects CSL status information and sends it via a smartsockets message to the CSL monitoring display.

There are two kinds of CSL monitoring:

- the CSL display (snapshot of current CSL state)
- the CSL history plots (show rates, disk space, events logged, etc. versus time)
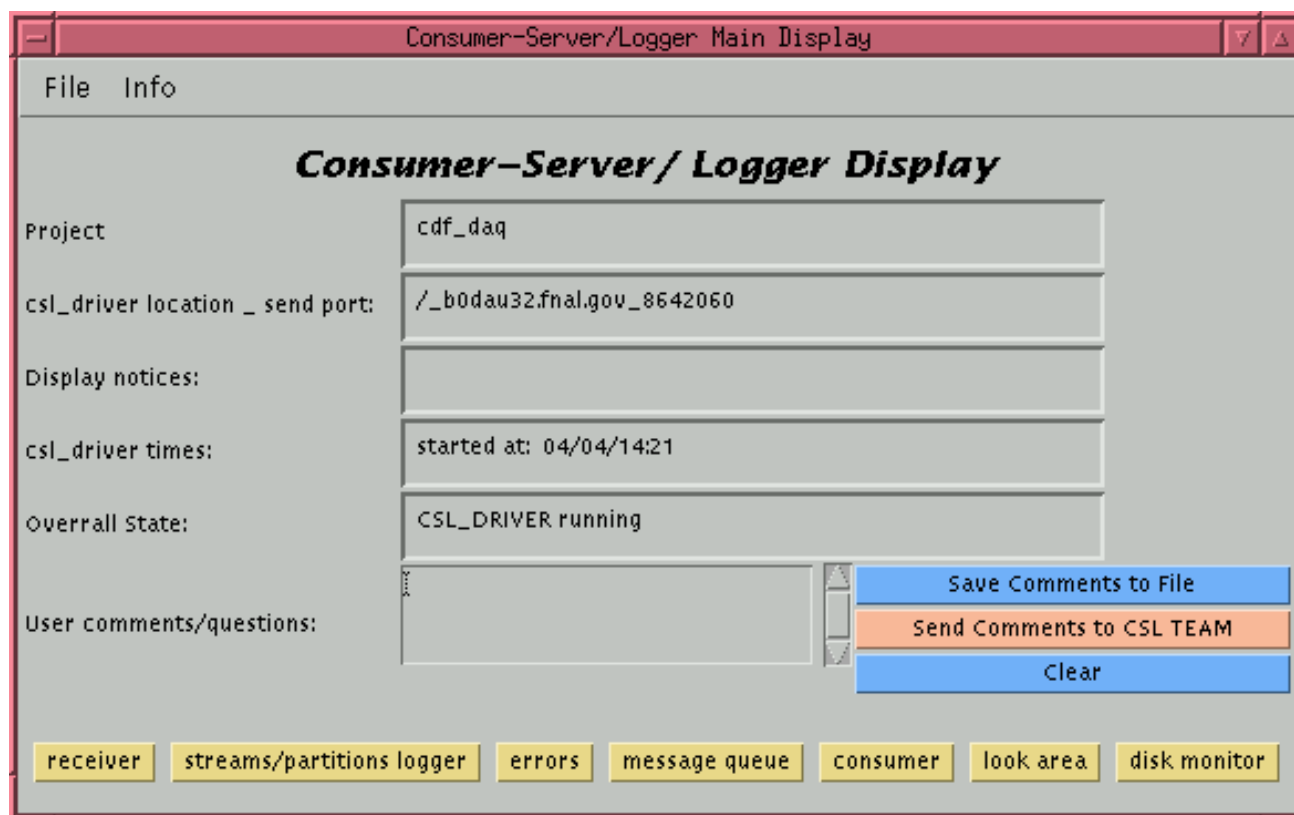
Using CSL display to check current CSL status:
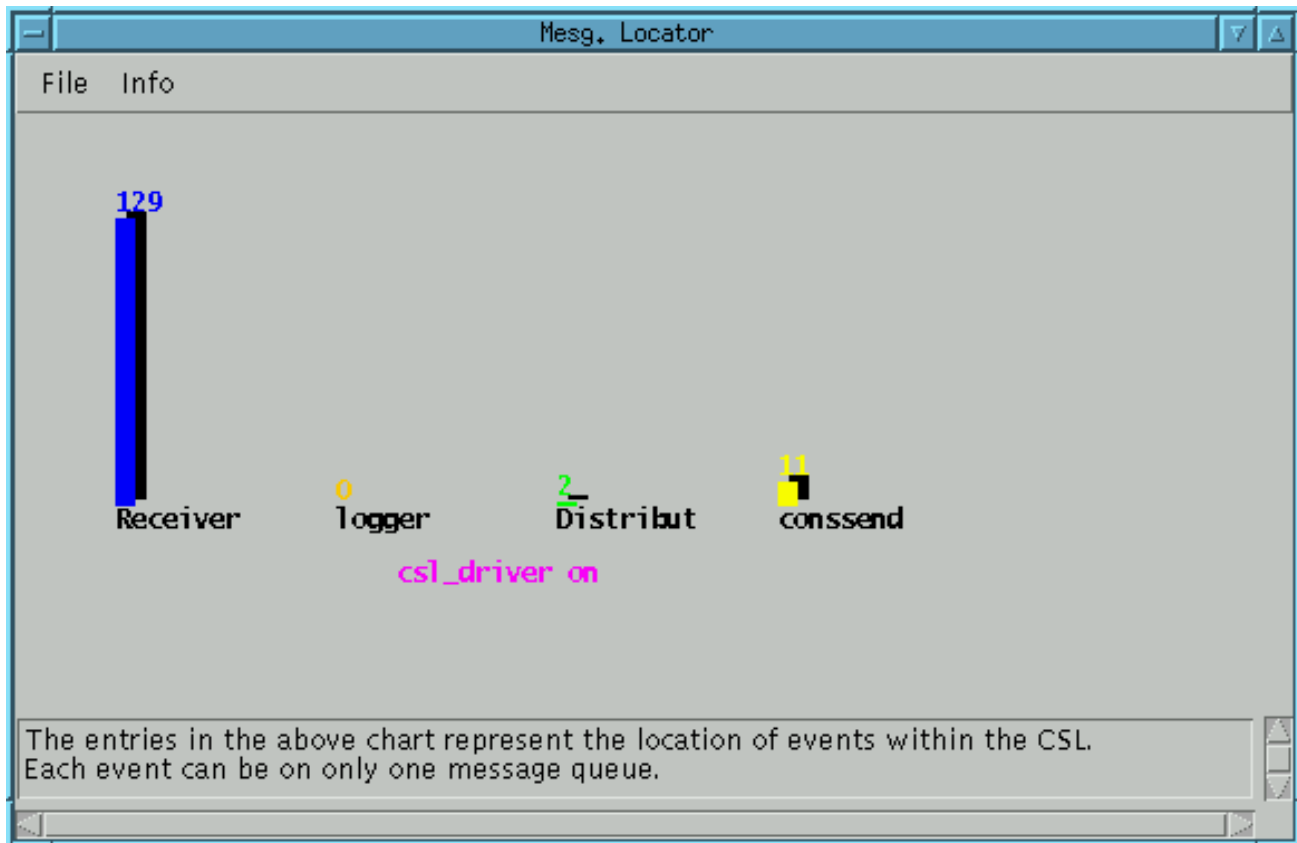login to machine on online cluster
setup fer devel
daqmon (or cslmon for just the csl display)
A GUI should appear on your screen. Click on CSL button.
Use project name cdf_daq (this should be the default). The CSL monitor main display window should appear.

CSL monitoring: message queues


```
                      Mesg. Locator
 File   Info

   129



   Receiver      logger      Distribut     conssend
                    csl_driver on

 The entries in the above chart represent the location of events within the CSL.
 Each event can be on only one message queue.
```

There are 150 internal buffers in the CSL. Each buffer can store one event. The display shows four message queues. Each message on a queue points to a buffer where an event may be stored.

Receiver (left, blue) queue shows how many buffers are free to store new events from Level-3. If this is ALWAYS zero and "logger" queue has all the buffers then there is a problem. Contact CSL expert.
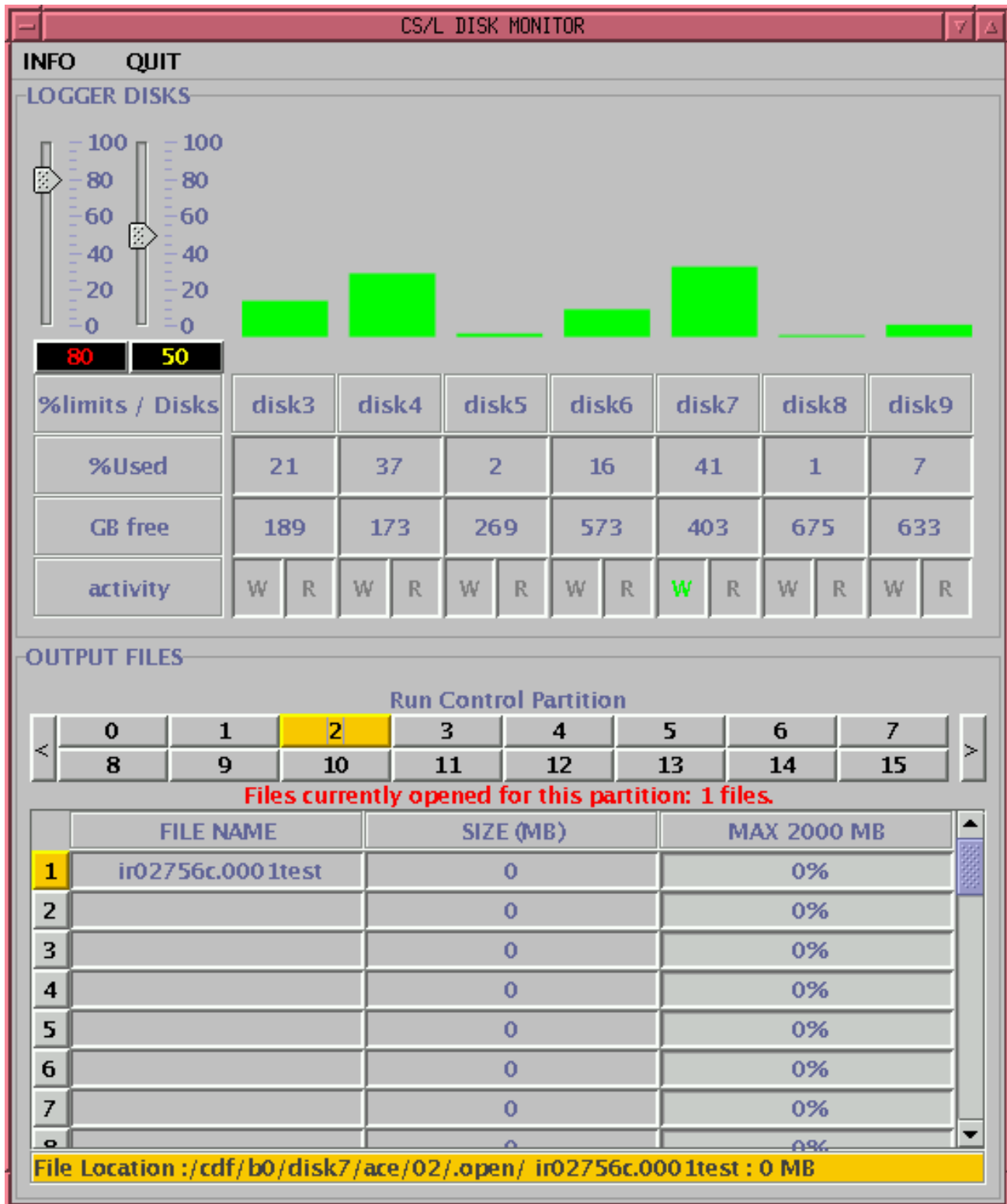
CSL monitoring: receiving

RECEIVER DISPLAY OF EVENTS COMING INTO CSL

File   Info

Events From		Statistics		Status				
Client Name	Partit.	Port #	Avg Rate	Event count	Unconn	Conn	Idle	Active
b0dap24.fnal.gov	14	1762	0.0297	58			■	
b0dap30.fnal.gov	7	3358	0.1554	308018				■
b0l3u01c	0	3018	0.146	1616			■	
b0l3u02c	0	2043	0.1463	1617			■	
b0l3u03d	0	2016	0.1468	1616			■	
b0l3u04d	0	2016	0.0736	808			■	

Total (MB/s)	0.6978	Receivers ending in error	768
Events Received from current clients	313733	Show average rate	
Events Received from all clients	0	Show most recent rate	

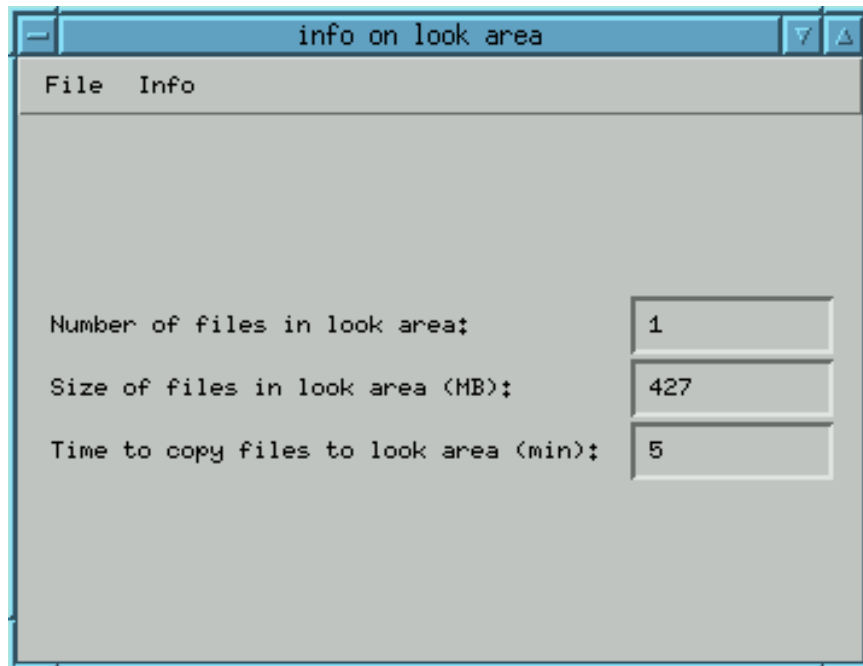For each client sending events to the CSL, there is a receiver process.

The CSL monitoring GUI displays information for each receiver process: client node name, partition, number of events received, and average and instant rates (event rate, event size, activity rate).

x

CSL monitoring: logging

Use this to check whether events are being written to disk. For each partition and each stream this display shows

- the number of events written to disk OR
- the rate of writing events to disk in MB/sec

- CSL writes events into 1 GB output files onto disks
- CSL disks are temporary holding space for events
- After closing, file sent to FCC where fcdfsgi1 puts it onto tape
- Should be enough disk space for an 8 hour buffer Some files also copied to "look" area on fcdfsgi2
  setup cdfsoft2 development (findfile 113453)

CSL monitoring: logging

How full is each CSL disk? Are output files growing larger?

Look Area

- Default is to copy all Stream A physics files, the first few files from some other physics, test, cosmic, and calibration streams.
- Ace Controls
  - Aces can change from default to ALL or NONE under advice of expert
  - However ... be careful about low bandwidth for file copying and swamping look area with junk
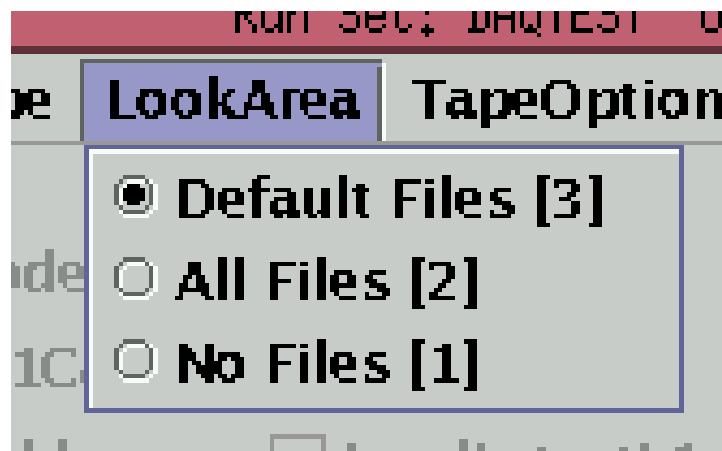
Look Area

Here are the default number of files per run copied to the look area for each DataType and stream (– means no files go to the look area):

```
DataType   stream  of files
--------   ------  --------
beam data    a       99  (i.e. all stream A files)
beam data    b        1
beam data    c        1
beam data    d        1
beam data    e        1
beam data    g        1
beam data    h        1
beam data    i        2
beam data    j        1

DAQ test     a        2
DAQ test     b       --
DAQ test     c       --
DAQ test     d       --
DAQ test     e       --
DAQ test     g       --
DAQ test     h       --
DAQ test     i        2
DAQ test     j       --

cosmic ray   a       --
cosmic ray   b       --
cosmic ray   c       --
cosmic ray   d       --
cosmic ray   e       --
cosmic ray   g       --
cosmic ray   h       --
cosmic ray   i        2
cosmic ray   j       --

calibration  i        2
```

Paths, datasets, streams in Run 2
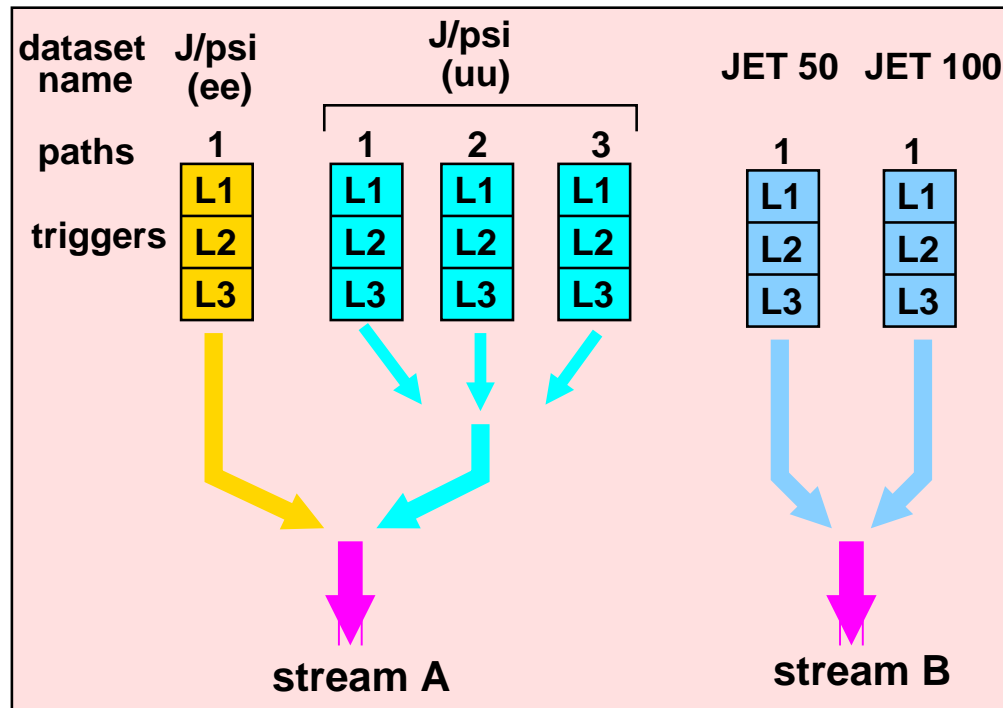
path: AND of Level-1, Level-2, Level-3 triggers.
dataset: OR of all paths defined for that dataset.
stream: collection of datasets

Events coming out of Level-3 are "streamed": tagged as belonging to a particular stream.

- CDF DAQ system can run in multi-partition mode
- each partition is independent of other partitions
- CSL writes events into separate files for different partitions
- CSL writes events corresponding to different streams within a partition into separate files

Run II: 10 streams, 50-100 datasets

CSL monitoring: serving consumers

Consumer					Status				
Cons Type	Cons. id / part. id	Host name or address	Evts Req.	Events Recvd	Inst Rate	Conn	Waiting	Active	Complet
TrigMon	7902 / C	kCcao59 fnal gov	1	0	0		■		

(MB/s) for Current Consumers (C.C.)	0	Consumer children ending in error	46
Current Events Requested for C.C.	1		
Combined Events Requested for C.C.	1	Show average rate	
Events Sent to C.C.	0	Show most recent rate	
Events Sent to ALL Consumers			

CSL LAW #1: write ALL events to disk

CSL LAW #2: send events to consumers as long as it does not break LAW #1

Consumers do not see all events (maybe 5-10 MB/sec). Consumers can request events by partition number, stream, L1/L2/L3 triggers.

CSL history plots

Consumer−Server/Logger Monitoring Plots

CSL specific plots		
receiver, logger, consumer rates	24 hours	one week
number of events logged	24 hours and one week	
number of processes	24 hours	one week
CPU usage: receivers,loggers,conssends	24 hours	one week
CPU usage: driver,distributor,bufman,monsend	24 hours	one week
general b0dau32 plots		
disk space usage	24 hours	one week
load average	24 hours and one week	
free memory	24 hours and one week	
CPU usage: global	24 hours	one week

CSL history plots: disk usage
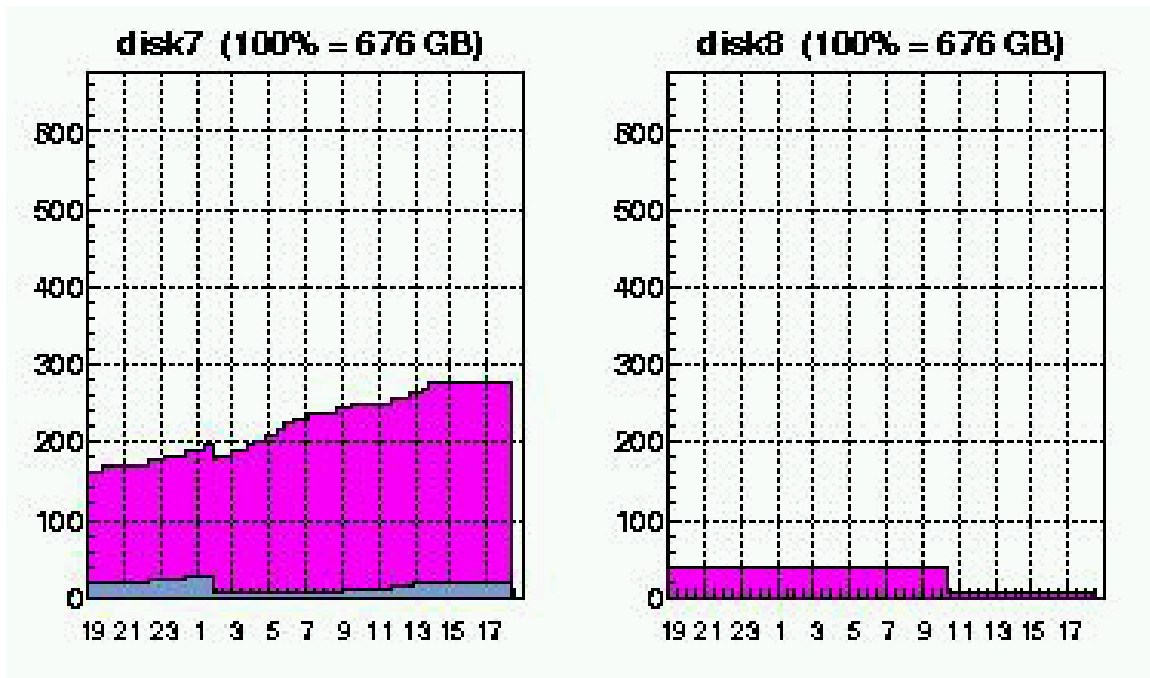
Red = total disk space used

Gray/blue = subset of disk space used for files which are waiting to be written to tape

The difference between red and gray = files which are not going to be written to tape. They are automatically deleted if more disk space is needed.

An empty plot indicates the disk is not visible for some reason.

disk4 = stream A
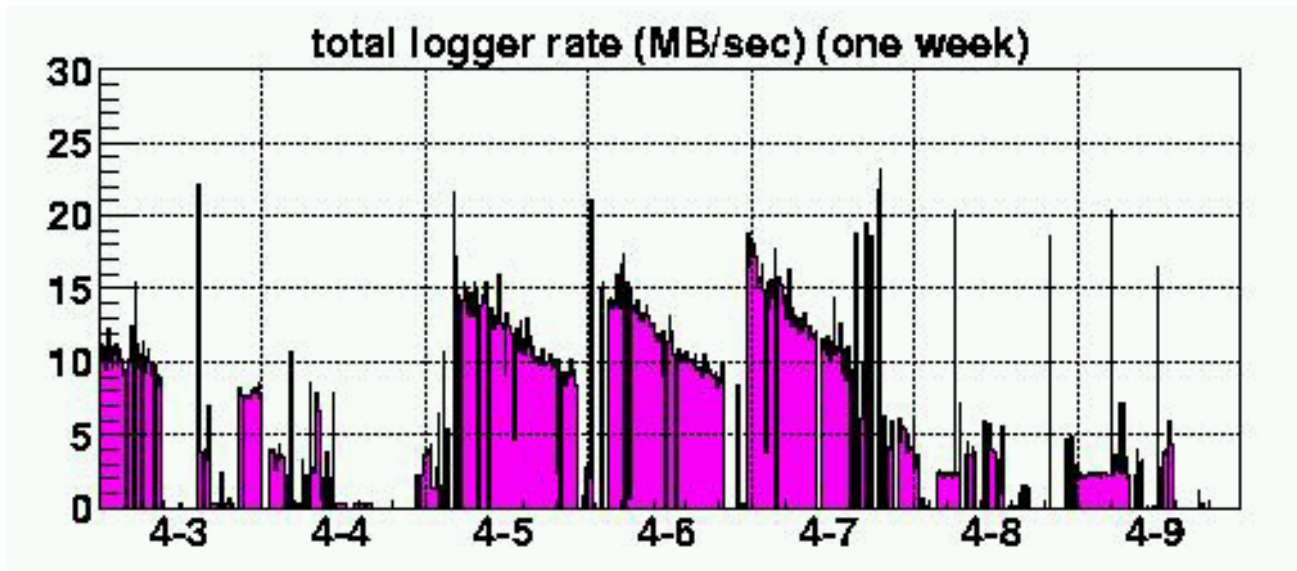
disk5 = stream B

disk6 = unused

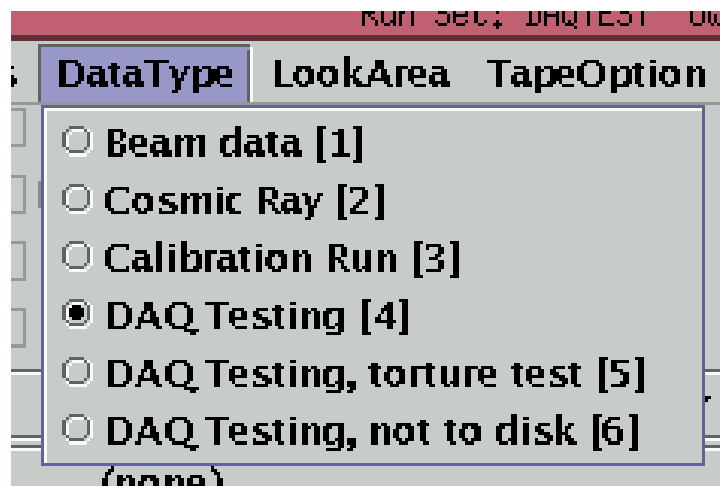disk7 = stream J,I

disk8 = stream C,D,G

disk9 = stream E,H

disk3 = overflow from other disks if needed

control disk = log files

CSL history plots: logging rate

total logger rate (MB/sec) (one week)

ACE can choose to write no events to disk.

DataType   LookArea   TapeOption

○ Beam data [1]
○ Cosmic Ray [2]
○ Calibration Run [3]
◉ DAQ Testing [4]
○ DAQ Testing, torture test [5]
○ DAQ Testing, not to disk [6]
(none)

What goes to tape?

Here are the default number of files per run written to tape for each DataType and stream (– means no files go to tape):

```
                              number
                   dataset    of files
DataType    stream    ID       to tape
---------   ------   -------   -------
beam data   a        "APHYSR"    ALL
beam data   b        "BPHYSR"    ALL
beam data   c        "CPHYSR"    ALL
beam data   d        "DPHYSR"    ALL
beam data   e        "EPHYSR"    ALL
beam data   g        "GPHYSR"    ALL
beam data   h        "HPHYSR"    ALL
beam data   i        "IPHYSR"    ALL
beam data   j        "JPHYSR"    ALL


calibration i        "ICALIR"    --
cosmic ray  i        "ICOSMR"    TWO   (i.e. first two files)


DAQ test    a        "ATESTR"    TWO
DAQ test    b        "BTESTR"    --
DAQ test    c        "CTESTR"    --
DAQ test    d        "DTESTR"    --
DAQ test    e        "ETESTR"    --
DAQ test    g        "GTESTR"    --
DAQ test    h        "HTESTR"    --
DAQ test    i        "ITESTR"    TWO
DAQ test    j        "JTESTR"    --
```

TapeOption Inhibits Calibra

⦿ Default Files to Tape [3]
◯ All Files to Tape [2]
◯ No Files to Tape [1]

Calibration CSL

A special version of the CSL software runs on b0dap60. Useful for some calibration runs which require

- guaranteed delivery of all events to the consumer OR
- a very large event size
  (expected Run 2 event size is about 250 kB, main CSL can accept up to 3 MB, calibration CSL can accept up to 17 MB)

Calibration CSL does not log any data to disk.

Data File Catalog

CSL writes information into the Data File Catalog database for each output data file:

- file size
- total number of events in the file
- run number
- first event number in the file
- last event number in the file
- run section numbers

This must be done before the files are put onto tape.

Troubleshooting

Here are some reasons why you might think there is a problem with the CSL

- The CSL does not acknowledge a run control transition.
- There is an error message from the CSL in the Error Logger.
- You believe Level-3 or the software event builder is sending events to the CSL and one or more of the following is true
  - the consumers are not receiving any events
  - the events do not seem to be written to disk by the CSL
  - no files for the runs you are taking appear in the "look" area on fcdfsgi2

Some things you should check before paging a CSL expert:

- Is the CSL receiving any events?
- If the CSL is not receiving events it may or may not be a CSL problem.
- Is the CSL sending events to consumers?
- Is the CSL writing events to disk?
- Did the CSL send an error message to the Error Logger?

CSL ACE web pages describes how to answer these questions.

AFTER going through the checklist, if you still think there is a problem with the CSL, then page CSL expert. Four person rotation now: Ben Kilminster, Jedong Lee, Hiro Kobayashi, Tony Vaiciulis